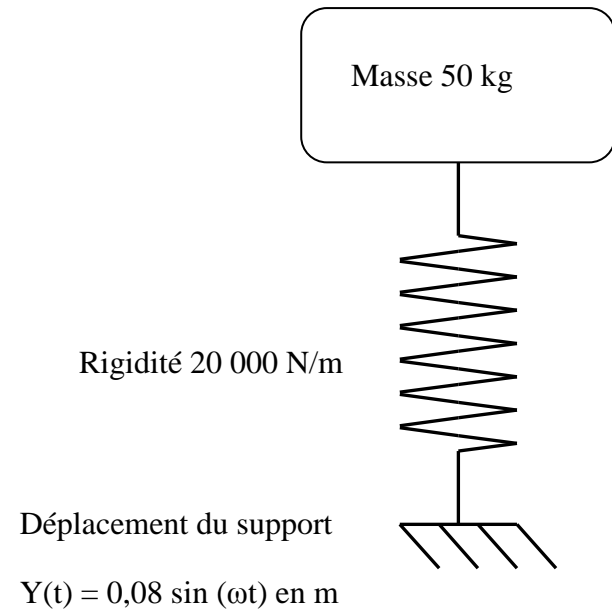
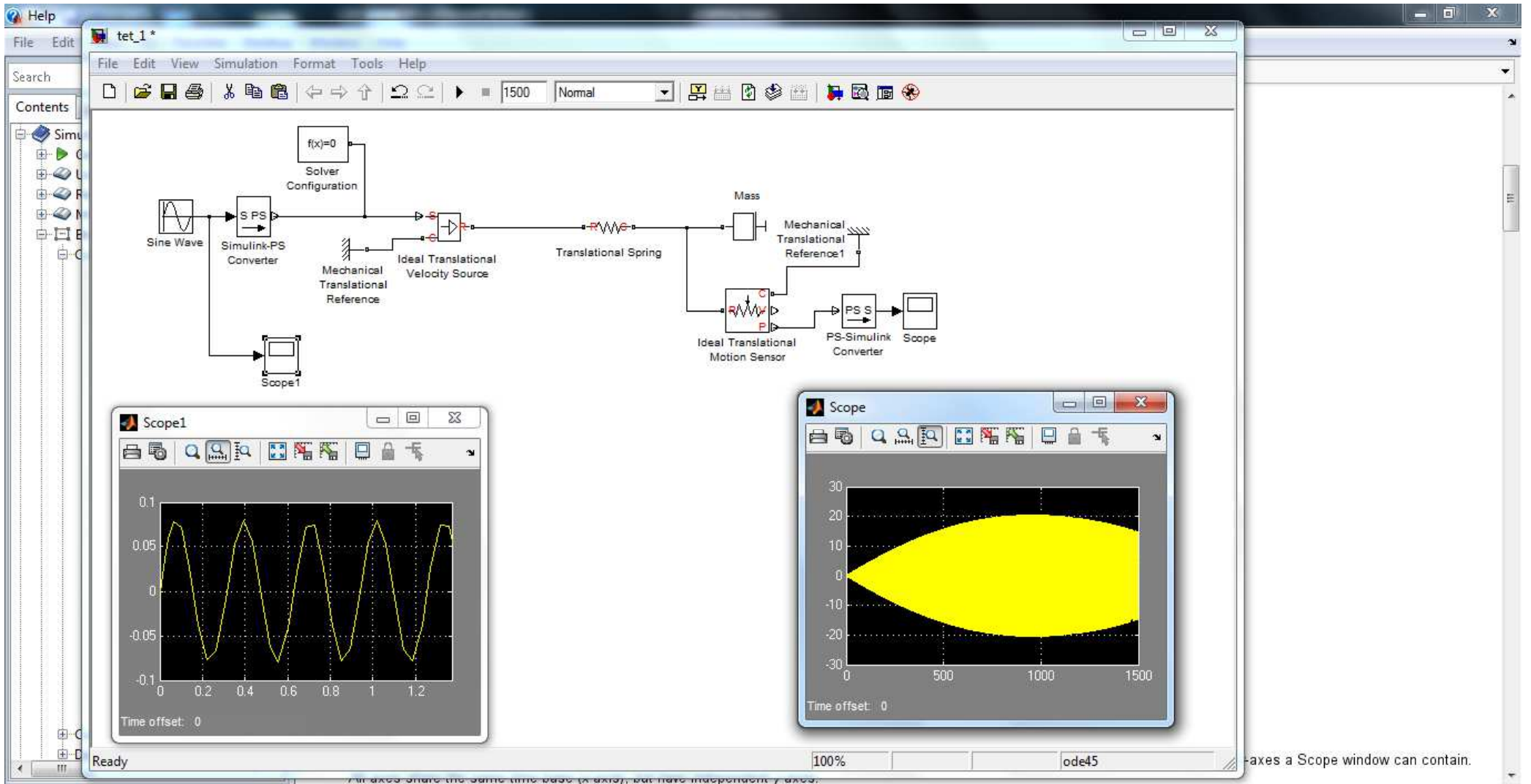


Modele





axes a Scope window can contain.